



GOTOUCHVR VRtouch DK

MINIMUM REQUIREMENTS

- Windows® 10 Fall creators update (version 1709 and later) Pro or Enterprise edition
- Intel i3-6100 / AMD Ryzen 3 1200, FX4350 or greater
- NVIDIA GTX 1050 Ti / AMD Radeon RX 470 or greater
- 4 GB RAM or more
- USB 2.0 port
- Bluetooth connection (BLE 4.1 or later)

KEY BENEFITS

- 3 Senses in Virtual Reality
- Realistic experience
- Greater immersion
- Natural interaction: realistic touch feeling, intuitive grasping
- Short learning time

MAIN APPLICATIONS

- Professional training
- Data Interaction
- Simulation
- Healthcare
- CAD
- Virtual Desktop
- Gaming
- Music playing

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CONTACTS

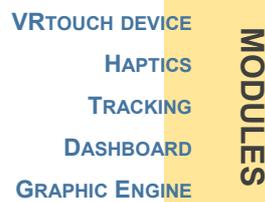
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VRtouch DK Fact Sheet



VRtouch is a wearable device that allows to touch, interact and naturally manipulate objects in virtual and augmented reality (VR/AR). The device has the shape of a thimble and it can be worn on the fingers of the hands. Wearing 6 devices at the same time (3 on each hand) guarantees the most effective interaction with every haptic scenario. However, it is possible to purchase as many devices as needed. VRtouch is able of high quality rendering with touch feedback, click and button feedback and vibration. VRtouch complies with: **FC IC CE**

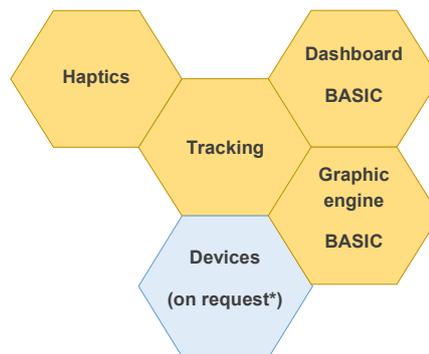
VRtouch Development Kit (DK) is a comprehensive set of development tools for VR/AR content creators. The VRtouch DK allows the integration of the VRtouch device tactile feedback features in both new and existing VR/AR applications.



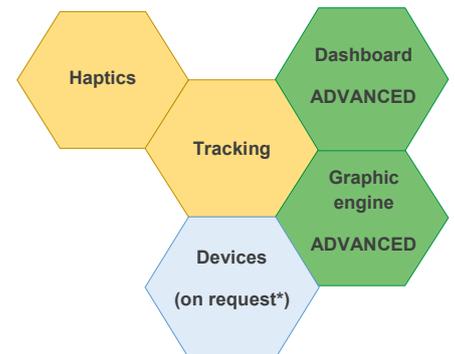
THE DK IS A MODULAR ENVIRONMENT

Modules are either hardware elements or software/enablers of specific features. The modules work together providing a **smooth** and **effective experience**. The offer will grow with new features and modules. In addition, **custom modules** to meet specific customers' need will be considered upon request. The offer is twofold:

VRtouch DK BASIC (evaluation pack)



VRtouch DK PRO (full pack)



**The minimum number of devices to access to the offer is one. However, the recommended number of devices for the best experience is at the least three. Please consult the data sheet for further information.*

GOTOUCHVR

We are an Interaction Design company founded by haptic experts that develops innovative VR tools and solutions by integrating a real touch sensation into the VR experience.